

Club General Rules

1. Taking food and/or drink on the green is forbidden.
2. Mobile telephones must not be used within earshot of the green whilst play is in progress. There must be no flash photography.
3. All players must wear flat smooth-soled shoes. Bowling shoes should not be worn when travelling to and from the Club. Shoes must be changed before and after the game in the changing rooms provided. Bowls bags must be left in the changing rooms.
4. Members participating in domestic leagues/competitions or organised open play must be dressed, above the waist either in White or in Club approved coloured clothing, with grey trousers or skirts, during all playing sessions except where Whites are specified.
 - a. In the "sponsored" leagues all players are required to wear either white or their registered coloured team shirts.
 - b. All players in a team must wear the same colour shirt. Blue "Club" shirts may only be worn when representing Bournemouth I.B.C. in County or National Competitions, but NOT during general play or ANY league games.
 - c. Smart casual wear is permitted for roll-ups.
5. Only players taking part in a game are permitted on the green and on the lower level of the area surrounding the green during the game. **Next session players must not enter the green or lower level surroundings until their particular rink is free.**
6. Any complaint must be made in writing to the Secretary who shall lay the same before the Executive Committee.
7. No officer of the Club shall be held personally liable for any action taken whilst exercising his/her duties on behalf of the Club.

Club League Rules

1. Subject to E.I.B.A. or E.W.I.B.A. Rules as appropriate unless otherwise stated.
2. All players must be full members of Bournemouth I.B.C. with current subscriptions fully paid.
3. Dress as per Club Rules.
4. The team captain will register at least a minimum and a maximum number of players :-
Minimum of SIX players and a maximum of EIGHT players for Ladies', Men's and Mixed Fours. In Mixed Fours there must be a minimum 3 Ladies and 3 Men.
Minimum of FOUR players and a maximum of SIX players for Ladies', Men's and Open Triples and Pairs. In Open Triples and Pairs the team may be any combination of Men or Ladies.
5. One player will act as Captain and will be responsible for registering the team and paying the registration fee. The Captain will be responsible for ensuring that all players in the team are fairly treated regarding a reasonable number of games.
6. *A player can only be registered to play for one team in any one league. No regular player may play in a league match unless he/she is a registered player of the relevant team, and has been so registered in writing with the Domestic Leagues/Competitions Co-ordinator for five days. Any registered player who has not played more than three times for a team in the current season may, at his/her request, be transferred to another team with the consent of the Domestic Leagues/ Competitions Co-ordinator.*

7. Should a team find that it is not possible to field a complete team for any reason, then substitutes will be permitted as follows :-
- a. The substitute player(s) can be from the same league, providing he/she does not play against his/her own team. *This shall not apply in any Sponsored Leagues.*
 - b. A substitute can play for several teams in one league as long as he/she plays a maximum of twice only for one specific team. *Except as specified in **Rule 7(a)**.*
 - c. A substitute player must not play as skip.
 - d. The opposing skip is to be advised that substitute(s) is/are playing, and the scorecard is to be clearly marked "Sub" against the name(s) of the Substitute(s).
 - e.
 - (i) Ladies, Men's or Mixed Fours. Two registered players plus two substitutes may play, OR three players only may play, when 25% of their final score will be deducted. Fractions must be taken into account. (Leads and Twos will play with three bowls each and the skip with two bowls). *Mixed fours teams must consist of two men and two ladies. Two substitutes are permitted.* If unable to play a full team, the team must stay mixed and forfeit 25% of final score.
 - (ii) Ladies', Men's and Open Triples. Two registered players plus one substitute may play. In the event of a substitute not being available, then two players can play three players. Six bowls versus nine bowls, with no deduction from final score. (Match to be played: Lead, lead, two repeated *three* times and the skips to follow). This occurrence to be allowed no more than three times per season by each team.
 - (iii) *Ladies', Men's and Open Pairs. One registered player plus one substitute may play. A team must consist of two players.*
8. Any team in default – e.g. using an unauthorised player, failure to be ready to play within 10 minutes of the start time, giving a walkover or any infringement of Club Rules will concede the game. The *non-offending team* shall be awarded 2 points and 10 shots. They must mark "walkover" on the scorecard and indicate which team has won and place it in the appropriate box.
9. One *team member* will collect the scorecard from the office, which must be completed with both teams' players names shown under the correct team *heading*. First named on the card will be the challenger and will score on the left-hand side of the card. After the game both team skips are to check and sign the scorecard, and the challenger will place it in the box provided.
10. All league matches other than the *Thursday* Sponsored Triples League, to be of 2 hours duration. No trial ends. No matches to start before the scheduled time. A team arriving late must be ready to play NOT LATER THAN 10 minutes from the scheduled start time or their opponents may claim the game.

11. a. The jack to be *delivered once each end* in all matches, but if improperly delivered both mat and jack to be placed at the opposing skip's direction.
- b. There will be no "threes up" in fours, nor "twos up" in triples.

Both skips **MUST** leave the head together, and will not visit the head after delivery of their own or opposing skip's bowl.

12. Each match is to finish on the completion of the end in play when the time bell sounds. An end must be played when the jack has been delivered correctly from the mat and CENTRED BEFORE the time bell sounds. Teams may NOT concede earlier, games must be played up to the bell.
13. *Players and Officials involved in National Club Team Competitions, making it impossible to fulfil their league commitments, will be allowed to play the league game within two weeks of the date of the competition. They must advise the office, and cancel the scheduled booking. Their opponents must offer two alternative dates.*
14. *A team unable to attend on the appointed date and time must :-*
- (a) advise the office, and cancel the scheduled booking,*
 - (b) advise their opponents,*
 - (c) a fine may be imposed , at the prevailing visitors rates, for non-attendance and would be payable to the Club Treasurer.*

A scorecard must be filled in showing the walkover and "winning team".

*No re-arrangements will be permitted, save for **Rule 13** above.*

15. Any team failing to fulfil its fixtures for three consecutive weeks will be withdrawn from the league. The shots and points gained by teams who have already played defaulting teams will be deducted.

16. Special Rules for *Thursday Sponsored Triples League*.
- a. Each team to consist of a minimum of FOUR players and a maximum of SIX players. *Teams are to consist of either all men or all ladies.*
 - b. **Every registered player MUST PLAY a minimum of 9 games. A team will be deducted 2 points and 10 shots for each game a player is in default, unless the team captain provides a valid reason which is accepted by the Domestic Leagues/Competitions Co-ordinator.**
 - c. An agreed amount per player to be paid by each team skip before commencement of play.
 - d. Visiting the head is permitted.
 - e. All games to be 16 ends duration, with the jack being re-spotted as shown below (fig 16.1) in the event of an end being killed. *(If the appropriate re-spot is obstructed then the jack will be placed as near as possible on a line directly between the re-spots.*

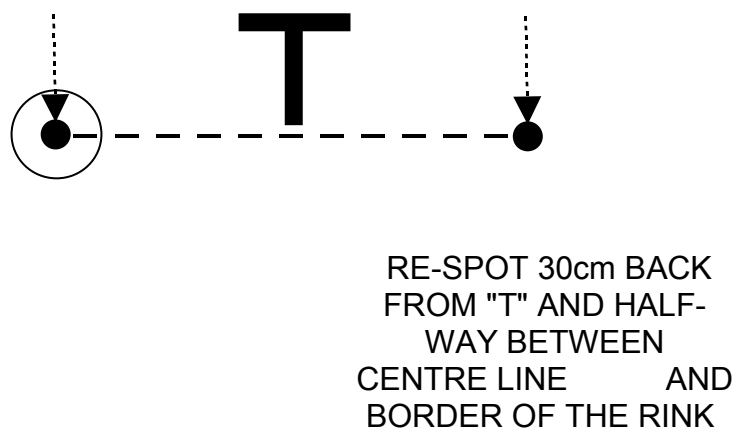


Fig 16.1

F A R D I T C H

17. Any dispute shall be referred to the *Domestic Leagues/Competitions Co-ordinator*, who may defer to the *Executive Committee*. *Their decision will be final.*

Club Competition Rules

1. Club Competitions are open to all full Members of Bournemouth I.B.C. with current subscriptions fully paid.
2. All competitions subject to E.I.B.A. or E.W.I.B.A. Rules as appropriate unless otherwise stated. *Competition draws to be conducted by Domestic Leagues/Competitions Co-ordinator in the presence of a member of the Executive Committee.*
3. Local amendments include the rule that all domestic competitions will be played to two-hour session times. The exceptions to this two-hour rule are :-
 - a. Singles - Ladies and Men.
 - b. All quarter finals, semi-finals and Finals (Rule 9c).
4. Competitions are to be played on the appointed date and on the rink allocated as per the draw sheet. *Matches may be re-arranged, but must be played on or BEFORE the original date on the same rink (where possible). The competitor(s) opponent(s) must be given a minimum of ten days notice of a re-arrangement and the opponent(s) will be obliged to offer two alternative dates and times including an evening or weekend.* The competitor(s) instigating the re-arrangement is(are) responsible for cancelling the original booking.
5. A competitor or team arriving late MUST BE READY TO PLAY within 10 minutes of the appointed time or the game will be awarded to the opponent. A signed scorecard must be handed in claiming a walkover.
6. There will be no substitutes in Singles. In other competitions the players taking part in the first game will constitute the team. *Only one and the same player may be used as a substitute provided they have not already played in that competition. In mixed fours competitions one man and one lady substitute will be allowed (two in total) but that team must remain equally mixed.*
A substitute may not skip.
7. The first named is the challenger. In Singles the challenger must provide a marker.
8. *In all competitions the jack shall be delivered according to **Law 20B(ii)** as defined in the Laws of the Sport of Bowls.* An end must be completed once the jack has been correctly delivered from the mat AND CENTRED BEFORE the time bell.

9. a. Competitions will be played strictly to two-hour session times and NO trial ends. In pairs, triples and fours competitions the skip may only visit the head once each end, however no undue time wasting will be allowed. In the event of a draw, the player or team who has won the most ends will be declared the winner. *If still equal, the last team to score a winning shot(s) shall be declared the winner.*

Exception to Rule 9(a)

- b. All singles will be played to 21 shots (see **Rule 3 (a)**). In these competitions two trial ends will be allowed and players may visit the head.
- c. All quarter finals, semi-finals and finals to be full length games. Two trial ends, “twos up” in triples and “threes up” in fours if required. Visiting the head will be permitted. If scores are level at the end of the game, an extra end(s) will be played to decide the winner.
10. Scorecards (*two in a team game*) to be collected from the office. Scorecards must be checked and signed by both opponents, and placed in boxes provided. Competitors must NOT enter results on the draw sheet.
11. Dress: FINALS Whites, *or coloured shirts by agreement (all players in a team must wear the same colour shirt)*.
All other rounds Greys.
12. Any points not covered by the E.I.B.A. and E.W.I.B.A. Rules will be decided by the *Domestic Leagues/Competitions Co-ordinator, who may defer to the Executive Committee. Their decision will be final.*
13. A fine may be imposed, at the prevailing visitors rates, on any player(s) who fail to attend on the appointed date and time. The fine would be payable to the Club Treasurer.